

Antrea Chrysanthou

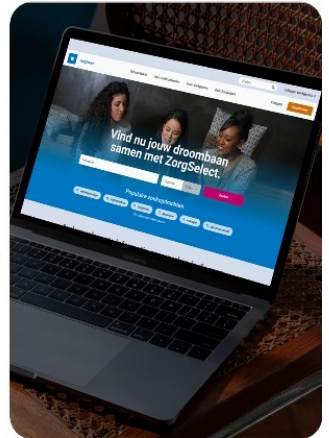
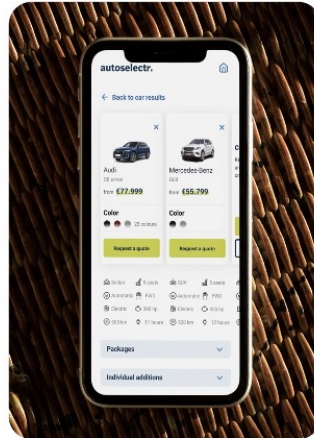
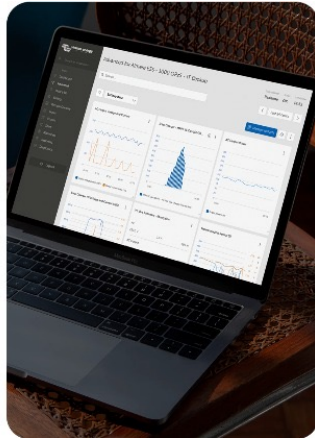
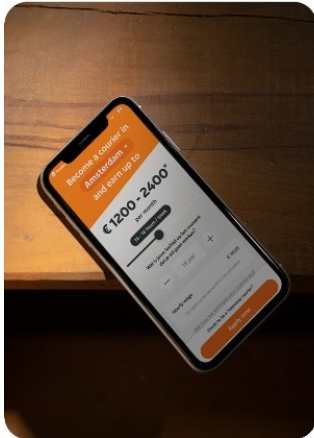
Nicosia, Cyprus | antreachrysanthou@gmail.com | +357 99 931637

Portfolio: antreach.info

UX/UI Designer | Universal Design Advocate | Cross-Platform Design Specialist

Profile

Creative and technically proficient UX/UI Designer with 4+ years of experience delivering accessible, scalable, and user-centric digital products across web and mobile. Adept at bridging business goals and user needs through thoughtful design systems, user research, and cross-functional collaboration. Strong advocate of universal design principles and WCAG compliance. Experienced in creating end-to-end solutions, from low-fi flows to high-fidelity prototypes and seamless developer handoff.



Experience

UX/UI Designer
D.G. Techlink Ltd

11/2024 - Present
Nicosia, Cyprus

Lead designer across multiple high-impact projects, working with government, fintech, and sports clients. Owned design systems, feature architecture, accessibility audits, and developer collaboration.

Servbank (Lead Designer):

- Led full CRM redesign with a focus on accessibility and visual hierarchy
- Customized PrimeNG component library, and design tokens to match new branding and improve UI consistency
- Designed complex bulk-email feature with rule logic, approval workflows, and interactive prototypes
- Enhanced usability and reduced navigation friction across key user flows

RTD (TOM) (Part of the UX/UI Team):

- Contributed to platform-wide accessibility compliance (AAA-level WCAG)
- Designed internal tools and public-facing flows for transportation services

Omonia FC Ecosystem, ongoing project (Lead UX/UI Designer):

- Spearheading the design of a multi-role mobile platform for academy members and fans
- Created personalization systems (youth/golden/green cards), adapted Material Design to React Native
- Delivered interactive prototypes and conducted competitive analysis for stakeholder buy-in

EAC (AHK) (Part of the UX/UI team):

- Co-designed features for outage reporting, meter tracking, and interactive map experiences
- Led responsive design breakpoints and contributed to design system for mobile and web apps

UX/UI Designer

El Niño - Digital Development

09/2022 - 06/2024

Enschede, The Netherlands

Grew from mid-level to lead roles across fast-paced European product teams. Specialized in mobile-first UX, data visualization, and intuitive flows for consumer and enterprise platforms.

Autoselectr (Lead UX/UI Designer):

- Delivered full end-to-end product UX for a car comparison platform
- Defined user personas through stakeholder workshops and competitor audits
- Designed a scalable UI system and delivered polished prototypes via Figma for dev handoff

VRM (Part of the UX/UI Team):

- Redesigned high-friction web pages for remote electrical systems (boats, vans)
- Co-led mobile rebranding and improved UX through forum insights and user focus groups

Just Eat Recruitment (Lead UX/UI Designer):

- Led sign-up and onboarding experience redesign for courier recruitment
- Improved usability and alignment with Just Eat's internal design system

Just Eat Pay Card (Part of the UX/UI Design Team):

- Designed a map-based restaurant finder tool for employee discounts
- Delivered mobile-first UI optimized for ease of discovery and brand consistency

Vota (Lead UX/UI Designer):

- Identified accessibility and usability gaps in education job platform
- Delivered updated mockups aligned with WCAG guidelines and modernized UI hierarchy

El Niño (Internal Projects) (Part of the UX/UI Design Team):

- Supported agency website rebrand and refined tone through content strategy
- Created visual assets, merchandise, and custom event illustrations

Teaching Assistant

University of Twente

01/2020-06/2020

Enschede, The Netherlands

- Assisted in project-based learning for BSc in Creative Technology. Mentored student groups and graded UX coursework

Full-stack Developer

Open University of Cyprus

09/2019 - 03/2020

Nicosia, Cyprus

- Built a social media replica to study algorithmic bias. blending dev with UX research

Full-stack Developer, Internship

CYENS Center of Excellence

06/2019-08/2019

Nicosia, Cyprus

- Developed a Google-like interface for research on search engine bias and personalization bubbles

Education

Interaction Technology, MSc.

University of Twente

2019 - 2021

Enschede, The Netherlands

Computer Science, BSc.

University of Cyprus

2015 - 2019

Nicosia, Cyprus

Certificates

Graphic Design

CalArts

2022

Coursera

An Introduction to Accessibility and Inclusive Design

University of Illinois

2022

Coursera

Google UX Design

Google

2019 - 2021

Coursera

Skills

UX

User Research · Usability Testing · Affinity Mapping · Card Sorting · Personas · Accessibility Audits (WCAG) · Competitor Analysis · Prototyping

UI

Design Systems · Responsive Design · High-Fidelity Prototypes · Mobile-First Design · Branding · Interactive Mockups

Tools

Figma · FigJam · Figma Make · Miro · Notion · Adobe XD · Illustrator · InDesign · Procreate · PrimeNG · React Native · Material Design

Academic publications

- Interacting in mixed reality: exploring behavioral differences between children and adults - IUI '20
- OPIAS: Over-Personalization in Information Access Systems - UMAP '20
- Bursting the Bubble: Tool for Awareness and Research about Overpersonalization in Information Access Systems - IUI '20